A	Instrument	Volume	Tuning Coarse	Tuning Fine	Low Key	High Key	Key Trnspose	Sound Start	Sound Delay	Alt Attack	Alt Hold	Alt Decay	Alt Sustain	Alt Release	Prtmnto Rate	Double & Detune	A
B	Loop Start Coarse	Loop Start Fine	Loop Size Coarse	Loop Size Fine	Filter Type	Filter Level	Filter Morph	Filter Frq Trk	Filter Transf. 2	Preset Low Key	Preset High Key	Velocity Curve	Prtmnto Mode	Xfade Switch Point	Xfade Amount	Xfade Balance	B
C	LFO1 Rate	LFO1 Delay	LFO1 Variation	LFO1 Amount	LFO2 Rate	LFO2 Delay	LFO2 Variation	LFO2 Amount	Aux Delay	Aux Attack	Aux Hold	Aux Decay	Aux Sustain	Aux Release	Aux Amount		C
D	RT NO 0/5 Source	RT NO 0/5 Dstntn	RT NO 0/5 Amount	RT NO 1/6 Source	RT NO 1/6 Dstntn	RT NO 1/6 Amount	RT NO 2/7 Source	RT NO 2/7 Dstntn	RT NO 2/7 Amount	RT NO 3/8 Source	RT NO 3/8 Dstntn	RT NO 3/8 Amount	RT NO 4/9 Source	RT NO 4/9 Dstntn	RT NO 4/9 Amount	NO Kybd Centre	D
E	Sg 1/4/7 Level	Sg 1/4/7 Time	Sg 1/4/7 Shape	Sg 1/4/7 Cnd Jmp	Sg 1/4/7 Cnd Val	Sg 2/5/8 Level	Sg 2/5/8 Time	Sg 2/5/8 Shape	Sg 2/5/8 Cnd Jmp	Sg 2/5/8 Cnd Val	Sg 3/6 Level	Sg 3/6 Time	Sg 3/6 Shape	Sg 3/6 Cnd Jmp	Sg 3/6 Cnd Val	FG Amount	E
F	Control A #	Cntrl A Amnt	Control B #	Cntrl B Amnt	Control C #	Cntrl C Amnt	Control D #	Cntrl D Amnt	FS1 #	FS1 Dstntn	FS2 #	FS1 Dstntn	FS3 #	FS1 Dstntn	P Bend Range	Press Amnt	F

A = Primary/Secondary 1 B = Primary/Secondary 2 C = LFOs/Aux Env D = Realtime/Note On Modulations (4 presets) E = Funct. Gens. (6 presets) F = Controllers

This template fits over the PC1600 and helps you remember which fader/button does what in the different presets

Trim the outside edge of the template, as indicated by the scissor symbols.
If you have other templates for my other PC1600 presets glue one back to back with this one.
Get the sheet/s laminated in plastic.
Cut out the two inside rectangles.
You need to make all these cuts so that the actual lines of the rectangles are removed by the cutting.
Trim the outside edge of the lamination to about 3 mm from the paper edge (don't trim right up to the paper or the lamination may come apart).

Cut this rectangle out

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16

Morpheus

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Cut this rectangle out

A = Primary/Secondary 1 B = Primary/Secondary 2 C = LFOs/Aux Env D = Realtime/Note On Modulations (4 presets) E = Funct. Gens. (6 presets) F = Controllers

A	Loop On/Off	Loop Strt =0		Loop Size =0	Null Filter	Filter Rev/Fwd	Solo Wind/Syn	Solo Off	Solo Prioryty Hi/Lo	Solo Prioryty 1st/Lst	Solo Priority Drum			Xfade P>S / S>P	Xfade/ Xswitch	Xfade off	A
B	Trnnsps On/Off	Reverse On/Off	Alt Env On/Off	Pan < 7/6	Pan < 5/4	Pan < 3/2	Pan < 1/0 >	Pan 1/2 >	Pan 3/4 >	Pan 5/4 >	Pan 7 >	Prtmnto Shape Lin	Prt Shp Exp1/Exp2	Prt Shp Exp3/Exp4	Prt Shp Exp5/Exp6	Prt Shp Exp7/Exp8	B
C	LFO1 Tri/Saw	LFO1 Sin/Sqr	LFO1 Random		LFO2 Tri/Saw	LFO2 Sin/Sqr	LFO2 Random	Kbd Tun Equl/Just	Kbd Tun Val/19-T	Kbd Tun Gam/Usr					Output Main/Sb1	Output FxA/FxB	C
D		RT NO 0/1 Dest Off			RT NO 1/6 Dest Off			RT NO 2/7 Dest Off			RT NO 3/8 Dest Off			RT NO 4/9 Dest Off		Kbd Cntr = C3	D
E	Dest Seg 1/2	Dest Seg 3/4	Dest Seg 5/6	Dest Seg 7/8		Dest Seg 1/2	Dest Seg 3/4	Dest Seg 5/6	Dest Seg 7/8		Dest Seg 1/2	Dest Seg 3/4	Dest Seg 5/6	Dest Seg 7/8		FG Amt = 0	E
F										FS1 Dest Off		FS2 Dest Off		FS2 Dest Off			F